THE
MEATING

TABLE OF CONTENTS

- Safety and Precautions 02
- Gearing Up 03
- Controls 04
- Story 05
- Powers 06
- Pickups 08
- Enemies 09
- Levels 12
- Bosses 15
- Meet the Butchers - meateam 17

SAFETY PRECAUTIONS

1. Avoid subjecting your game to extreme temperatures. Store this cartridge at room temperature.

2. Avoid touching the connector pins inside of the cartridge.

3. Only clean the inside of your cartridge with 91% isopropyl alcohol to avoid corrosion.

4. Take a 10-20 minute break every hour, or if you begin to feel uncomfortable or fatigued.

5. Stay hungry, and eat meat.

GEARING UP

1. Make sure that the power is OFF
2. Insert THE MEATING cartridge into your console
3. Turn the power switch ON

To begin play, select your game mode and press START

CONTROLS

D-Pad: Move Character
Start: Pause / View Map Mode
Select: Switch Powers
B: Headbutt Attack (Hold to Charge)
Up and B: Use currently selected power
A: Jump (Press and Hold to Float)

STORY

Poor Konstantinos (Kon) is one lonely minotaur. Formerly a contender in the bullfighting world, Kon won his freedom like a gladiator when he defeated El Culo Rojo, a famous matador.

Unable to find a mate, he extends a hoof into the cesspool of online dating. Against all hope, however, he finds a stunning match on SwapMeat, a dating app. He sets up a blind date, polishes his horns, and gets on his way.

Unfortunately there's nothing but catfish on the menu, as his date turns out to be a butcher.

After she suggests "taking things back to her place," she kills and slaughters poor Kon.

However, Gyros, the Greek God of Meat, shows pity upon Kon, and grants him a chance to reassemble his tragically-sourced meat...

POWERS

Kon comes with a full array of ghostly abilities and powers. Use them to defeat enemies, solve puzzles, and grab your meat!

Telekinesis: Like a poltergeist, Kon can push objects with his spectral will.

Incorporeality: Use your ghostly form to pass through certain barriers!

Thermokinesis: While most ghosts lower the nearby temperature, this raging bull can heat up the surrounding area. Use it to light candles and melt ice.

Projection: Phase between planes of existence to foil traps and foes!

Possession: Enter the minds of nearby enemies to control their bodies! While inhabiting them, you can use their skills and moves. Watch out though! Exiting their body gets messy.

PICKUPS

Minotaur Meat: Kon's body has been turned into tragically-sourced meat! These are scattered throughout the levels. Furthermore, there are also Gold Quality Meats! Collect them all for a surprise...

Minor Meat: Grab some protein to buff up your score!

Spirit Energy: Using your ghostly powers is taxing. Keep your energy up with this mystical essence.

Key: You'll have to find the key in each level to unlock the exit!

ENEMIES

Skeletons: All bone, no meat - what a terrible way to spend the afterlife. They may know something about those skull blocks though...

Raw Chickens: These fowl crushers cannot be killed, but they do make good elevators.

Egg Launchers: Stationary meat that spews cursed eggs.

Voracious Ghosts: These wraiths have no face, but they do have a mouth, hungry for meat! They hate the light.

Ghost Hunters: This crack team of supernatural exterminators uses an array of weaponry to stop Kon in his spectral tracks.

Spiders: Bulbous eight-legged freaks that can crawl on any surface. For the record, spider meat is gross.

Sleepy Bones: Lazy bones that hate alarm clocks. If you wake them, they will jangle after you miserably.

Frozen Spirit: These freezer-burned souls are doomed to wander back and forth, slowly thawing out and dripping their painful essence below.

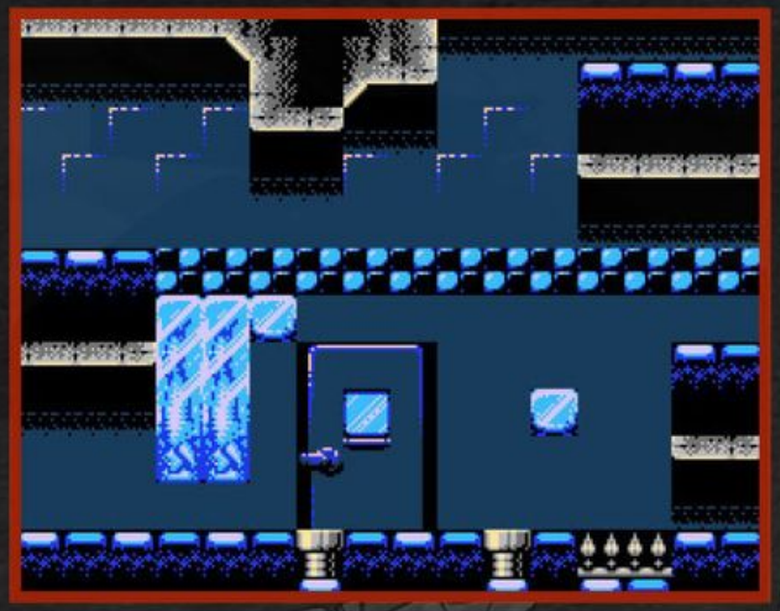
Hotdog Ghost: If you're wondering for whom the bell tolls, it's for this Frank-enstein monster made of 100% pure twisted soul, neatly packed on a fresh bun.

Small Gladiator: This restless warrior must patrol the arena sands, always searching for his next battle...or meal.

Flying Pigs: Airborne bacon that flies in a swine wave. Oink.

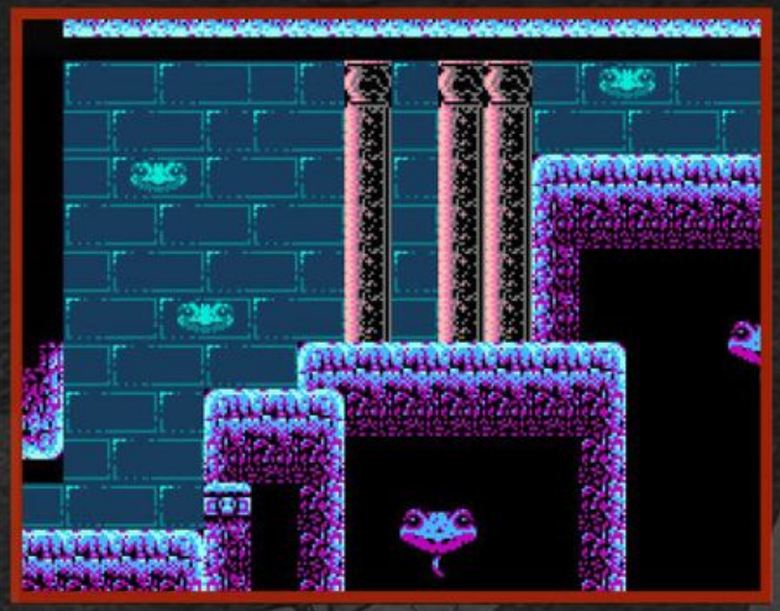
LEVELS

The Slaughterhouse: After your ill-fated blind date, you are taken here and processed into various cuts of meat. This is where your quest for vengeance begins.



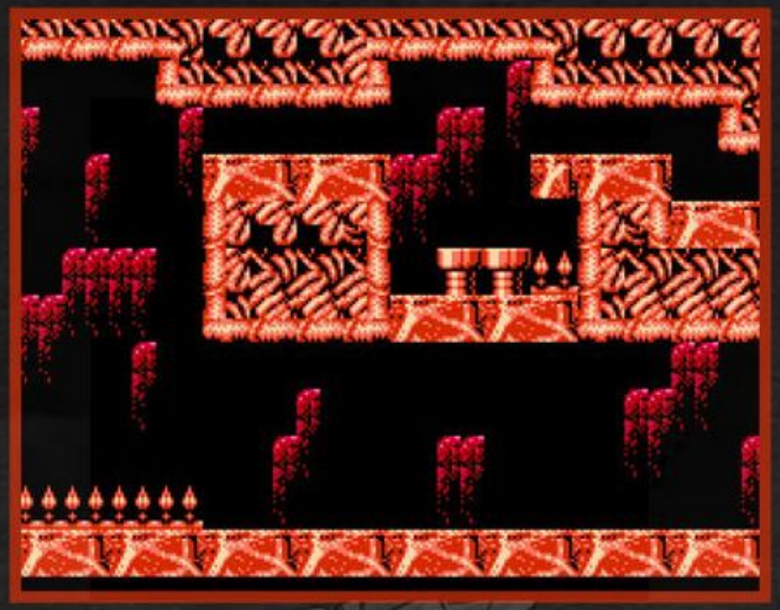
Meat Freezer: The cavernous walk-in freezer of a bodybuilder. Apparently, minotaur meat is good for gains...

The Connoisseur's Mansion: Known throughout the culinary and gustatory worlds for his decadence, the gravy-wielding master of this manse is willing to pay top dollar for strange and otherworldly meats.



Labyrinth: These ancient underground passages lead to a place you hoped you'd never see again...

Arena: The sand of the colosseum is hot, and so is your spectral blood, as you confront the mastermind behind your murder.



The Realm of Meat: Journey to the protein-filled afterlife to complete your quest by vanquishing the spirit of your greatest foe!

BOSSES

The Butcher: Although she's the hatchet woman, is she really to blame? Start with her to get the answers you need.

The Bodybuilder: Obsessed with strength, the bodybuilder consumes powerful meat to forge his body into an unstoppable form. When the opportunity for Minotaur flesh became available, he couldn't refuse...no matter what he had to do in return.

The Connoisseur: This decadent dandy is rumored to have a tower in his mansion which is full of gravy.

The Ghost of Theseus: The greatest minotaur-killer of myth and legend crosses back to the mortal realm for his ultimate battle.

The Mystery: Who is behind the murder of Kon? Who would go to such lengths to tragically-source his meat? Fight to find out!

MEET THE BUTCHERS : meateam

Alex - High Meat Master

This dev wields code like a meat cleaver, ensuring The Meating is packed with only prime, grade-A meat. Alex has lovingly trimmed all the fat from the game, to provide a premium dining and playing experience.

Nick - Chief Taste Tester

Nick starts where the others stop, sampling the strangest, most exotic parts of The Meating time and again to make sure they taste just right. He feels a special kinship with the Voracious Ghosts, as he has an undying urge to consume all programming bugs.

Andy - Blood Chef Extraordinaire

This wizard of design knows how to combine ingredients in the proper proportions to make an exquisite retro dish. When he's not knee-deep in pixels, Andy prefers to spend time with the Connoisseur, debating which gravies go best with meat from Crete.

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